Mathematics Curriculum

YEAR ONE

Number and place value Pupils should be taught to: count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least read and write numbers from 1 to 20 in numerals and words.	Addition and subtraction Pupils should be taught to: read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs represent and use number bonds and related subtraction facts within 20 add and subtract one-digit and two-digit numbers to 20, including zero solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = -9.	Multiplication and division Pupils should be taught to: solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.	Fractions Pupils should be taught to: recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.
Measurement Pupils should be taught to:	Geometry Properties of shapes Pupils should be taught to: recognise and name common 2-D and 3-D shapes, including: 2-D shapes (e.g. rectangles (including squares), circles and triangles) 3-D shapes (e.g. cuboids (including cubes), pyramids and spheres).	Position and direction Pupils should be taught to: describe position, directions and movements, including half, quarter and three-quarter turns.	

YEAR TWO

Number and place value

Pupils should be taught to:

- -count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward
- -recognise the place value of each digit in a two-digit number (tens, ones)
- -identify, represent and estimate numbers using different representations, including the number line -compare and order numbers from 0 up to 100; use <, > and = signs
- read and write numbers to at least 100 in numerals and in words
- -use place value and number facts to solve problems.

Addition and subtraction

Pupils should be taught to:

- -solve problems with addition and subtraction:
- -using concrete objects and pictorial representations, including those involving numbers, quantities and measures
- -applying their increasing knowledge of mental and written methods
- -recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 -add and subtract numbers using concrete objects, pictorial representations, and mentally, including:
 - a two-digit number and ones
 - a two-digit number and tens
 - two two-digit numbers
 - adding three one-digit numbers
- -show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot
- -recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.

Multiplication and division

- Pupils should be taught to:
 -recall and use multiplication and
 division facts for the 2, 5 and 10
 multiplication tables, including
 recognising odd and even numbers
- calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs
- -show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot - solve problems involving
- solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

Fractions

Pupils should be taught to:

- recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$, and $\frac{3}{4}$ of a length, shape, set of objects or quantity
- -write simple fractions e.g. $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$.

Measurement

Pupils should be taught to:

- choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels -compare and order lengths, mass, volume/capacity
- and record the results using >, < and =
 -recognise and use symbols for pounds (£) and pence
 (b): combine amounts to make a particular value
- find different combinations of coins that equal the same amounts of money
- -solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change
- -compare and sequence intervals of time
- tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.

Geometry

Properties of shapes

Pupils should be taught to:

- -identify and describe the properties of 2-D shapes, including the number of sides and symmetry in a vertical line
- identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces
 identify 2-D shapes on the surface of 3-D shapes, for example a circle on a cylinder and a triangle on a pyramid
- -compare and sort common 2-D and 3-D shapes and everyday objects.

Position and direction

Pupils should be taught to:
-order and arrange combinations of
mathematical objects in patterns

- use mathematical vocabulary to describe position, direction and movement including distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anticlockwise), and movement in a straight line.

Statistics

Pupils should be taught to:

- interpret and construct simple pictograms, tally charts, block diagrams and simple tables
- ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity
- ask and answer questions about totalling and comparing categorical data.